

APOTHECARY ON BIKE

[LEGENDS]

65 PTS

M	T	Sv	W	LD	OC
12"	5	3+	5	6+	2

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Bolt pistol CLOSE-QUARTERS	12"	1	3+	4	0	1
Twin boltgun TWIN-LINKED	24"	2	3+	4	0	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Astartes Chainsword	Melee	5	3+	4	-1	1

ABILITIES

CORE - Leader

- Gene Seed Recovery

When this model's Bodyguard unit is destroyed, roll one D6: on a 2+, you gain 1CP.
- Narthecium

While this model is leading a unit, in your Command phase, you can return 1 destroyed model (excluding Character models) to that unit.
- Leader

This model can be attached to the following units:
 - Bike Squad
 - Outrider Squad

WEAPON ABILITIES

- Twin-linked

Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

CORE RULES

- Close-quarters

Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06). When using another shooting type, for each model in that unit (excluding MONSTER/VEHICLE models), you can only select one of the following to make attacks with:
 - One or more of its [CLOSE-QUARTERS] weapons.
 - One or more of its other ranged weapons.
- Leader

Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead. That unit will then lead that bodyguard unit for the battle and form an attached unit with it. Unless otherwise stated, each bodyguard unit can only have one leader unit and one support unit attached to it.

AUFSTELLUNG

1x Apothecary on Bike [Legends]

Equipped with: Bolt pistol, Twin boltgun, Astartes Chainsword

KEYWORDS: Character, Mounted, Grenades, Imperium, Apothecary

FACTION KEYWORDS: Adeptus Astartes